

Name:.....

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Date: Summer 2025



Hard Work & Dedication =

Success

Digital Media Unit 1

LO1

Understand the ownership models of
media institutions

DM1:

Three phases of production

Lesson Objectives:

Curricular goal:

- The three main stages of production are: Pre-production: Planning, scripting & storyboarding, etc. Production: The actual shooting/recording. Post-production: Everything between production and creating the final master copy.

Lesson components:

- Identify sectors found within the media industry.
- Identify a list of jobs present in each phase of the production process:
 - Pre-Production
 - Production
 - Post-Production
- Investigate some of the roles in more detail by looking at what they do and how they contribute to the production phase of media product.



Starter

Identify these different media sectors, a brand of that sector and one of their products. The first one has been done for you.



TV & Radio

Provider:

BBC

Brand:

EastEnders

Pointless

Radio 1,2,3,4,5



Sector

Provider and Brand
associated with this
sector.

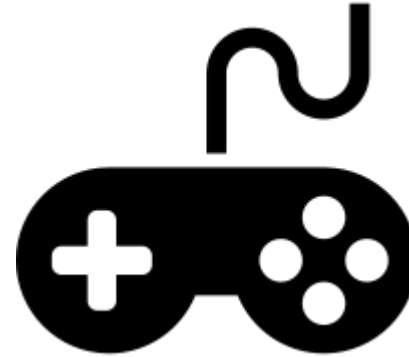
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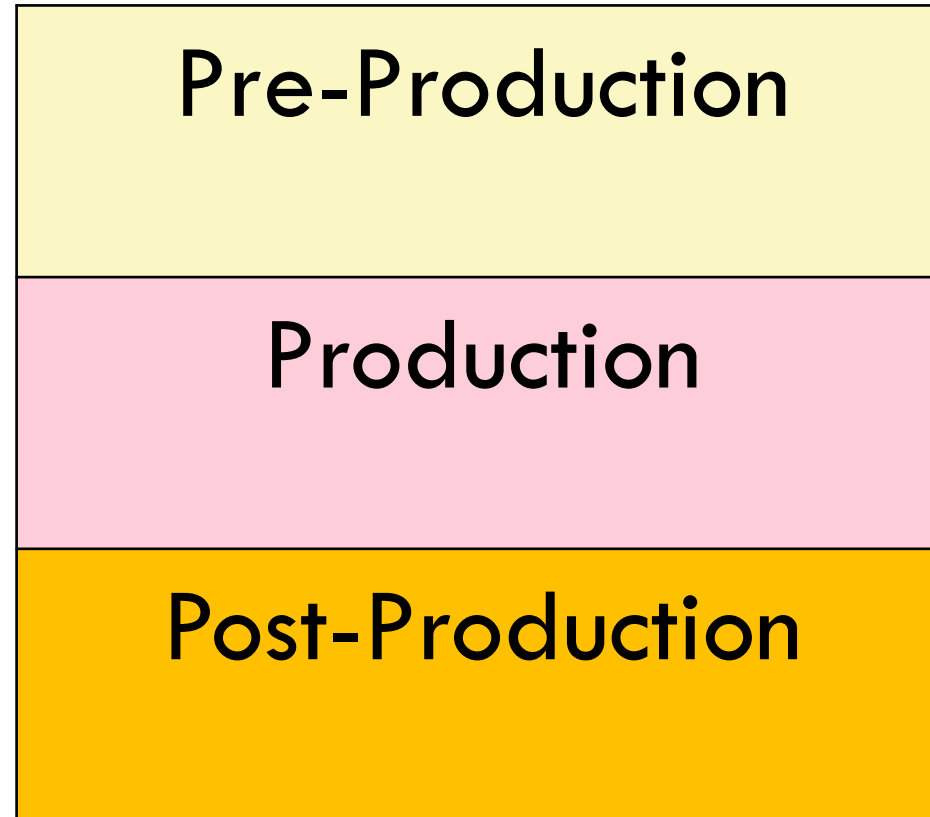
Sector

Provider and Brand
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sector.



Three phases of production

The media we consume every day will go through a series of stages before it gets to you. It's divided into three specific stages.



Roles and responsibilities

Have a look at the roles shown below and identify whether they're involved in the pre-production, production or post-production process.

Storyboard artist

Scriptwriter

Sound designer

Actor

Visual FX Supervisor

Executive producer

The clapper

CGI

Prop master

Casting director

Cameraman

Pre-Production: Casting Director



Key Questions:

What is the purpose of a casting director?

How do they contribute to the production process?

What skills are required to become a good casting director?

Production: Prop Master



Key Questions:

What is a prop?

How do they contribute to the production process?

What skills are required to become a good prop master?

Post-Production: Sound editor



Key Questions:

What is the purpose of sound editing?

How do they contribute to the production process?

What skills are required to become a good sound editor?

Case Study: The making of a video game.



Scenario

Watch the video provided to find out how video games are created. Once you've watch the video, you need to answer the following question.

Explain how **one** job role from each phase you have studied contribute to the overall production of a video game. (6 marks)

Guidance:

- 6 marks for this question
- Explain is the command word
 - 2 marks per role
- Must be one from each phase of production.

What do you need to include for each mark?

- The appropriate role
- Identification of their role(s)/responsibilities(s)

Explain how **one** job role from each phase you have studied contribute to the overall production of a video game. (6 marks)

Pre-Production

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Production

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Post-Production

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Explain how **one** job role from each phase you have studied contribute to the overall production of a video game. (6 marks)

Pre-Production

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Production

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Post-Production

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Pre-Production

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Production

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Post-Production

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